Date	Wednesday, December 9 th 2020
Objective	Students will research and gather historical information about the Harlem Renaissance and the evolution of jazz.
	Students will compare different types of jazz and jazz musicians to understand how music may be used to express ideas and emotions.
	Students will develop an understanding of how Jazz influenced writers such as Langston Hughes during the Harlem Renaissance.
	Students will learn how to navigate a Virtual Reality space and be empowered to explore their own learning.
Activities(s)	I. Independent Reading/Do Now: a. Students will read their independent reading books for ten minutes at the beginning of class.
	 II. Mozilla Hubs Virtual Reality: a. Students will join our "Jazz During the Harlem Renaissance" Virtual Reality space in Mozilla Hubs: https://hubs.mozilla.com/kQYaqRy/jazz-during-the-harlem-renaissan ce/ b. Students will be introduced to Mozilla Hubs, choose their individual Avatars, and learn how to navigate this virtual space. c. Students will then have a unique opportunity to explore the world of Jazz during the Harlem Renaissance based on their personal interests.
Assessment(s)	Students will create a flipgrid video to share their thoughts on the Harlem Renaissance, the most fascinating aspect of the history of jazz, and their VR experience.
Modifications/ Differentiation	 An informational page about how to use Mozilla Hubs will be available for students through Google Classroom. This page will contain the link to our virtual Jazz space, how to choose an Avatar, how to move around the space, and how to open the youtube links. The link to the Mozilla Hubs space will be active after class so students who need or would like more time to explore will have that opportunity.